Race: **Human** Team Name: **The Green Bay Slackers** Coach: **Chris Z.**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value
1	Wastenard	Blitzer	1/4	7	3	3	8	Block							0	90,000
2	Marter	Blitzer	2/4	7	3	3	8	Block							0	90,000
3	Gran	Blitzer	3/4	7	3	3	8	Block			1				3	90,000
4																
5	Feltton	Catcher	1/4	8	2	3	7	Catch, Dodge							0	70,000
6	Daraltenburgbod	Catcher	2/4	8	2	3	7	Catch, Dodge, Sure Feet			1			1	8	90,000
7	Heimbert	Catcher	3/4	8	2	3	7	Catch, Dodge			1		1		5	70,000
8	Dunred	Catcher	4/4	8	2	3	7	Catch, Dodge, Leader			1			1	8	100,000
9	Riecaltenstadman	Thrower	1/2	6	***2***	3	8	Pass, Sure Hands, ST-		1					1	70,000
10	Granmarhoweter	Thrower	2/2	6	3	3	8	Pass, Sure Hands, Accurate		3				1	8	90,000
11	Darter	Lineman	1/16	6	3	3	***7***	AV-			1		1		5	50,000
12	Munden	Lineman	2/16	6	3	3	8							1	5	50,000
13																
14																
15																
16																
	Total Players (next game):		11/16						Total:	4	5	0	2	4	43	860,000

Induced Stars and Mercenaries	max	MA	ST	AG	AV	Skills

Total Induced Players: 0 / 5

Inducements (next game only)

Bloodweiser Babes (0-2):	0	x	50,000	
Bribes (0-3):	0	x	100,000	
Extra Training (0-4):	0	x	100,000	
Halfling Master Chef (0-1):	0	x	300,000	
Wandering Apothecaries (0-2):	0	x	100,000	
Wizard (0-1):	0	x	150,000	
Igor (0-1):	0	x	100,000	
Budget for cards:			0	
Total for Induced Stars and Mercenaries:			0	

Permanent

Re-Rolls:	2	x	50,000	=	100,000
Fan Factor:	1	x	10,000	=	10,000
Assistant Coaches:	1	x	10,000	=	10,000
Cheerleaders:	1	x	10,000	=	10,000
Apothecary:	1	x	50,000	=	50,000
Treasury:			50,000		
				Team Value:	**1,040,000**
				Induced Value:	**0**
				Match Value:	**1,040,000**