

Year	4710 A.R. (Absalom Reckoning)
Abadius	
Calistril	
Pharast	<p>1 - Start of Vernal Carpentry Court (Andoran) Spring begins Full moon Begin Kingmaker Campaign Begin Stolen Land Adventure</p> <p>Trouble at Oleg's Oleg's Trading Post Market Yard Guesthouse Stable Storage Pen Middens Main Hall Dining Room Office Stockroom Storeroom Bedroom</p> <p>Arrival at Oleg's (meet Svetlana and Oleg Leveton)</p> <p>2 – Ambushing the Bandits (battle happens Bydon and 3 human bandits, 5 horses escape) Settling in at Oleg's Wanted Posters: Bandits, Kobolds in the Hills, Tatzlwyrms, Tuskgutter</p> <p>3 – Exploring the Greenbelt Cross 8/11 of hex 6, row 2</p> <p>4 – Cross 3/11 of hex 6, row 2 Cross 5/16 of hex 5, row 3 Wandering wolf battle while making camp</p> <p>5 - Day of Bones (Pharasma) Cross 1/2 of hex 5, row 3 Kesten Garess and his guards arrives at Oleg's</p> <p>6 - Sable Company Founding Day (Korvosa) Cross 3/16 hex 5, row 4 Cross 5/16 of hex 5, row 4 Jhod Kavken arrives at Oleg's</p> <p>7 – Cross 3/16 of hex 5, row 4 Bandits of the Greenbelt The Thorn Ford Camp Clearing East Watchpost West Watchpost The Logs The Wagon The Bandits Jamir infiltrates</p> <p>8 – half moon (waning) Jamir returns to the camp (battle with Kressle and 8 human bandits (2 escaped) Camp looted Cross 1/2 of hex 5, row 4, heading back Cross 1/6 of hex 5, row 3, heading back</p> <p>9 - Cross 3/4 of hex 5, row 3, heading back 10 - Cross 1/6 of hex 5, row 3, heading back</p>

	<p style="text-align: right;">Cross $\frac{3}{4}$ of hex 6, row 2, heading back</p> <p>11 – Arrive at Oleg’s after 2 hours of travel</p> <p style="text-align: right;">Explore $\frac{1}{2}$ hex 6, row 2</p> <p>12 - Explore $\frac{1}{2}$ hex 6, row 2 (wandering 4 boars battle) Back to Oleg’s (Lini tends to Amiri, Harks, Ayvers, Droogami, Jamir gathers info for 2 hours)</p> <p>13 - Kaliashahrim (Qadira) Full day rest at Oleg’s (Jamir gather info for 12 hours)</p> <p>14- 4 hours travel to hex 7 row 2, explore $\frac{1}{2}$ of that hex</p> <p>15 - new moon Last Day of Vernal Carpentry Court (Andoran) explore $\frac{1}{2}$ of hex 7 row 2 Bokken’s Hut</p> <p>16 – 4 hours travel to hex 6 row 3, explore $\frac{1}{2}$ that hex</p> <p>17 –explore $\frac{1}{2}$ hex 6 row 3 (Giant Trapdoor Spider battle)</p> <p>18 – a rainy day</p> <p style="text-align: right;">Travel for 8 hours</p> <p>19 –During camp tatzlwyrms wandering encounter Explore 1/3 of row 4 hex 6 (wandering Owlbear encounter)</p> <p>20 - Firstbloom (Gozreh) Planting Week (Erastil) Vernal Equinox</p> <p style="text-align: right;">Explore 1/3 of row 4 hex 6</p> <p>21 – cold snap 35°</p> <p style="text-align: right;">Explore 1/3 of row 4 hex 6</p> <p>22 – half moon (waxing) travel 1 plain hex</p> <p>23 – travel 1 plain hex, arrive at Oleg’s at 15:30</p> <p>24 – travel to row 2 hex 5 2.5 hours, explore hex</p> <p>25 – travel to row 2 hex 5 2.5 hours, explore $\frac{1}{2}$ hex</p> <p>26 - Conquest Day (Nex) Thunderstorm, tornado , explore $\frac{1}{2}$ hex Radish patch (kobold battle)</p> <p>27 –, explore $\frac{1}{2}$ hex</p> <p>28 –, explore $\frac{1}{2}$ hex, meet Perlivash the faerie dragon and Tyg-Titter-Tut the Grig</p> <p>29 – full moon</p> <p style="text-align: right;">Thunderstorm explore $\frac{1}{2}$ hex</p> <p>30 – explore $\frac{1}{2}$ hex</p>
<p style="text-align: center;">Gozran</p>	<p>1 – travel day</p> <p style="text-align: right;">Wandering worg encounter</p> <p>2 – explore $\frac{1}{2}$ hex</p> <p style="text-align: right;">Wandering boar encounter</p> <p>3 – 57°,45 at night normal weather explore $\frac{1}{2}$ hex</p> <p style="text-align: right;">Temple of the Elk (grizzly bear battle)</p> <p>4 – 56°,36 at night normal weather</p> <p style="text-align: right;">Travel $\frac{1}{2}$ of bandit camp hex</p> <p>5 – 56°,39 at night normal weather</p> <p style="text-align: right;">Travel past bandit camp hex</p> <p>6 – half moon (waning) 47°,36 at night normal weather</p> <p style="text-align: right;">Arrive at Oleg’s Get Stag Lord quest</p>

	<p>7 - Currentseve (Gozreh) 8 – thunderstorm 9 – fog 10 – Explore eastern edge hex south 11 – Explore eastern edge hex south 12 – exploring ½ hex 13 – new moon 14 - exploring ½ hex (1/2 left, must cross river) 15 - Taxfest (Abadar) 16 - Start of Wrights of Augustana (Andoran) 17 – party rests 18 – Feodor Lodovka’s birthday 19 – explore ½ Sootscale hex, (wandering slurk battle) 20 – half moon (waxing) 21 - Travel 3 out of 8 hours through Sootscale hex 22 – Travel 3 out of 8 hours through goldmine hex 23 – Travel to Oleg’s 24 – travel to west 25 – explore ½ forest hex 26 – explore ½ forest hex 27 – full moon 28 – search hex to west 29 – search hex to west, find barbarian cairn 30 - Last Day of Wrights of Augustana (Andoran)</p>	<p>Help Svetlana plant radishes travel Explore eastern edge hex 1 wolf wandering encounter exploring ½ hex found Forgotten Cache Undead’s quest explore ½ of hex explore ½ of hex Ancient Sycamore Mite Lair Prank Workshop (2 mite battle) Chamber of torment (battle 6 mites, rescue Mikmek the kobold) Centipede Chasm (giant whiptail centipede battle) Hatchery (battle 3 giant centipedes) Common Room (6 mite battle) War room (7 mite and giant tick battle) Kobold Caverns Main entrance Common Room (meet Chief Sootscale) Tartuk’s Quarters (battle kobold sorcerer) Travel 5 out of 8 hours through Sootscale hex Travel 5 out of 8 hours through goldmine hex Travel to edge of Oleg’s hex Pull traps Wandering brush thylacine search hex to west, wandering worg encounter</p>
Desnus	<p>1 - search hex to west 2 - Ascendance Night (Norgorber)</p>	<p>search hex to west</p>

	<p>3 - Ascendance Night (Norgorber) search hex to west, dead trapper</p> <p>4 – half moon (waning) search frog hex</p> <p>5 – search frog hex, wandering giant whiptail centipede battle Frog and (giant frog battle)</p> <p>6 – search plain hex</p> <p>7 – search forest hex</p> <p>8 – search forest hex</p> <p>9 – search swamp hex, wandering boggard encounter</p> <p>10 – search swamp hex</p> <p>11 – new moon search swamp hex, statue of Erastil</p> <p>12 – explore ½ of boggard lair hex</p> <p>13 - Old-Mage Day (Nantambu, Mwangi) travel</p> <p>14 – travel</p> <p>15 – explore ½ of boggard lair hex, boggard lair Wandering werewolf encounter (with a side of boars)</p> <p>16 – back to Boggard lair, forage</p> <p>17 – travel</p> <p>18 – half moon (waxing) Explore tuskgutter hex</p> <p>19 – Explore tuskgutter hex Tuskgutter Wandering tatzlwyrms</p> <p>20 – explore ½ hill hex Lini's nightmare</p> <p>21 – travel</p> <p>22 – explore ½ hill hex Amiri's nightmare</p> <p>23 – travel</p> <p>24 - Goblin Flea Market (Andoran) Breaching Festival (Acadamae) travel</p> <p>25 – full moon Remembrance Moon (Lastwall, Ustalav) Arrive at Oleg's at 9:30am</p> <p>26 – travel</p> <p>27 – Lini's birthday travel</p> <p>28 - 29 – travel</p> <p>30 – spring ends Explore part of hill hex</p>
Sarenith	<p>1 – summer begins Explore part of hill hex</p> <p>2 – half moon travel</p> <p>3 - Independence Day (Andoran) Day of Destiny (Korvosa) Explore part of hill hex</p> <p>4 – Explore part of hill hex Wandering owlbear encounter Gather Fangberries (chew spider swarm attack)</p> <p>5 – Explore ½ forest hex, wandering shambling mound encounter</p> <p>6 – Explore ½ forest hex, trapped Thylacine</p>

	<p>7 – travel to Tatzlwyrn Hex 8 – explore Tatzlwyrn Hex 9 – new moon</p> <p>10 - Burning Blades (Sarenrae)</p> <p>11 - explore unicorn Hex</p> <p>12 – half moon</p> <p>13 - explore 14 - explore 15 - explore 16 – half moon</p> <p>17 – explore 1/2 18 – Amiri's birthday</p> <p>19 – Travel, wandering brush thylacine 20 – explore 21 - Ritual of Stardust (Desna) Sunwrought Festival (Sarenrae) Talon Tag (Andoran) Summer solstice</p> <p>22 - Riverwind Festival (Korvosa)</p> <p>23 – full moon</p> <p>23 – 24 - travel</p> <p>25 - Goblin Flea Market (Andoran)</p> <p>26 – Travel</p> <p>27 – Stag Lord's body into the river at Nettles' Crossing</p> <p>28 – 29 - travel 30 - half moon</p>	<p>explore Tatzlwyrn Hex</p> <p>explore unicorn Hex</p> <p>Dead unicorn</p> <p>Jamir Medvyed's birthday explore</p> <p>explore 1/2</p> <p>travel</p> <p>Found stag lord hex The Stag Lord's Fort</p> <p>The Haunted Hillside (zombies battle) The Palisade The Yard Walkways Watchtowers Central Tower Hidden tunnel (bandits battle) Central Room Owlbear Pen Storage Room Armory Pig Roast Room Cellar (battle Nugrah the Decrepit)</p> <p>Ismort Stag Lord's Barracks</p> <p>travel</p> <p>deliver Fangberries to Bokken Return to Oleg's</p>
Erastus	<p>1-2 Travel 3 –Archerfeast (Erastil)</p>	

	<p style="text-align: right;">Travel</p> <p>4 - 6 Travel, arrive at fort 7 - new moon</p> <p style="text-align: right;">Explore (will-o-wisp battle)</p> <p>8 – 9 Explore 10 – Explore (owlbear battle) 11 – 13 Explore 14 - half moon Founding Festival (Korvosa) Explore (wandering trolls battle; Amiri is killed)</p> <p>15 - Start of Kianidi Festival (Garundi) Travel to fort</p> <p>16 – Travel to fort 17 –Burning Night (Razmiran) Arrival at Fort</p> <p>18 – 20 Travel to Oleg's 21 - full moon Last Day of Kianidi Festival (Garundi) Travel to Oleg's</p> <p>22 - Travel to Oleg's 23 - Begin Rivers Run Red Adventure Arrival to Oleg's, receive charter to settle land and establish a colony in the Greenbelt, meet Catherine</p> <p>24 – Travel to Stag Lord's Fort 25 – Travel to Stag Lord's Fort 26 – Travel to Stag Lord's Fort Wandering boar encounter during the night, no fight 27 – Travel to Stag Lord's Fort 28 – half moon Arrive at Stag Lord's Fort Will o' Wisp battle</p> <p>30 - Goblin Flea Market (Andoran)</p>
<p style="text-align: center;">Arodus</p>	<p>1 – Kingdom of Amiria is founded, Capital city of Stag's Crossing Home Sweet Home</p> <p>5 - new moon 6 - First Crusader Day (Mendev) 9 - Day of Silenced Whispers (Ustalav) 12 – half moon 16 – Armasse (Aroden, Iomedae) 19 – full moon 26 – half moon 28 - Silverglazer Sunday (Andoran) 30 – summer ends</p>
<p style="text-align: center;">Rova</p>	<p>1 – fall begins Crabfest (Korvosa) 3 – new moon 5 - Silverglazer Sunday (Andoran) Start of Classes (Acadamae etc) 9 - Signing Day (Andoran, Cheliox, Galt, Isger) 10 – half moon 16 - Start of Autumnal Carpentry Court (Andoran) 17 – full moon 19 - Day of the Inheritor (Iomedae) 24 – Travel to Bokken's Hut 21 – Catherine's birthday</p>

	<p>22 - Harvest Feast (Erastil) Swallowtail Festival (Desna) Fall equinox</p> <p>23 – Travel to Bokken's Hut 24 – half moon Arrive at Bokken's Hut, recruit Bokken 25-26 – Travel to Stag's Crossing 27 – Travel to Stag's Crossing 28 – Travel to Stag's Crossing 29 – Arrive at Stag's Crossing Loy and Latricia Rezbin ask for support in founding Tatzlford 30 - Last Day of Autumnal Carpentry Court (Andoran)</p>	<p>Travel to Bokken's Hut</p> <p>Travel to Bokken's Hut</p>
Lamashan	<p>1 – New Moon 4 –Admani Upastuti (Jalmeray, Vudra) 6 - Ascendance Day (Iomedae) 8 - Half Moon 12 – Swallowtail Festival (Desna) Harvest Feast (Erastil) 15 – Full Moon 22 – Half Moon 26 – First Quarter Moon 27 - Jester's Day (Andoran, Druma, Taldor) 29 – New Moon 30 - Allbirth (Lamashtu)</p>	<p>Harsk's birthday</p>
Neth	<p>5 – Independence Day (Galt) 6 – Half Moon 8 – Abjurant Day (Nethys) 13 – Full Moon 14 - Even-Tongued Day (Andoran, Cheliox, Galt, Isger, Nidal) 18 – Evoking Day (Nethys) 20 – Half Moon 21 – Rumors of Troll sightings in the south grow 23 – Seven Veils 27 –New Moon 28 – Transmutatum (Nethys) 30 – Fall ends</p>	
Kuthona	<p>1 – Winter begins 2 – Start of Winter Week 4 – Half Moon 7 – Pseudodragon Festival (Korvosa) 8 – End of Winter Week 10 – Ayver's birthday 11 – Full Moon Ascension Day (Cayden Cailean) 18 – Half Moon 21 – Crystalhue (Shelyn) Ritual of Stardust (Desna) Winter Solstice Rumors of Troll sightings in the south grow The swordlords of Restov issue the Trollslayer charter 25 – New moon 30 – Night of the Pale</p>	

Year	4711 A.R. (Absalom Reckoning) (2011)
Abadius	1 – New Year, Foundation Day (Absalom), Longnight 2 – half moon 6 – Vault Day (Abadar) 9 – Longnight full moon 16 – half moon 20 – Ruby Prince’s Birthday (Osirion) 21 – A celebrity visits Amiria 23 – half moon 30 – new moon
Calistril	2 – Merrymeade 7 – Lust Festival (Calistria) full moon 14 – half moon 19 – Treaty of Egorian (Cheliox) 21 – new moon Monster Attack; 4 trolls destroyed an outlying farmstead 24 – Batul al-Alim (Qadira) 28 – half moon 30 - Winter ends
Pharast	1 - Start of Vernal Carpentry Court (Andoran) Spring begins 5 - Day of Bones (Pharasma) Full moon 6 - Sable Company Founding Day (Korvosa) 12 – half moon 13 - Kaliashahrim (Qadira) 15 - Last Day of Vernal Carpentry Court (Andoran) 19 – new moon 20 - Firstbloom (Gozreh) Planting Week (Erastil) Vernal Equinox 21 - Disaster destroys 4 houses in Stag’s Crossing 26 - Conquest Day (Nex) Half moon
Gozran	3 – full moon 7 - Currentseve (Gozreh) 10 – half moon 15 - Taxfest (Abadar) 16 - Start of Wrights of Augustana (Andoran) 17 – new moon 18 – Feodor Lodovka’s birthday 21 – A celebrity visits Amiria 24 – half moon 30 - Last Day of Wrights of Augustana (Andoran)
Desnus	1 – Remembrance Moon (Lastwall, Ustalav) Full moon 2 -3 Ascendance Night (Norgorber) 8 – half moon 13 - Old-Mage Day (Nantambu, Mwangi) 15 – new moon 22 – half moon 27 – Lini’s birthday 28 - Goblin Flea Market (Andoran)

	<p>Breaching Festival (Acadamae) 29 – full moon 30 – spring ends</p>
Sarenith	<p>1 – summer begins 3 - Independence Day (Andoran) Day of Destiny (Korvosa) Explore part of hill hex 6 – half moon 10 - Burning Blades (Sarenrae) 12 – Jamir Medvyed's birthday 13 – new moon 20 – half moon 21 - Ritual of Stardust (Desna) Sunwrought Festival (Sarenrae) Talon Tag (Andoran) Summer solstice</p> <p style="text-align: right;">A celebrity visits Amiria</p> <p>22 - Riverwind Festival (Korvosa) 26 - Goblin Flea Market (Andoran) 27 - full moon</p>
Erastus	<p>3 –Archerfeast (Erastil) 4 – half moon 11 - new moon 14 - Founding Festival (Korvosa) 15 - Start of Kianidi Festival (Garundi) 17 –Burning Night (Razmiran) 18 – half moon 21 - Last Day of Kianidi Festival (Garundi) 24 - Goblin Flea Market (Andoran) 25 – full moon</p>
Arodus (August)	<p>1 – party involved in kingdom management 2 - half moon party involved in kingdom management 3 - 5 – party involved in kingdom management 6 - First Crusader Day (Mendev) party involved in kingdom management 7 – party involved in kingdom management 8 – travel SE of Stag's Crossing 9 - Day of Silenced Whispers (Ustalav) New moon</p> <p style="text-align: right;">Explore ½ hex SE of Stag's Crossing Wandering Shambling mound</p> <p>8 – explore ½ of Gurdin River Ford hex Encounter 2 grizzly bears during night, secret camp avoids encounter 9 – explore second ½ of Gurdin River Ford hex Attacked by 6 wandering trolls, Ayver rent to death by one, Catherine disemboweled by one, light warhorse is slain, The Great Stag drives a herd of deer over the remaining trolls</p> <p>10 – travel to Stag's Crossing 11 – arrive Stag's Crossing</p> <p style="text-align: right;">Meet Elizabeth and Hector Trolls blood & Shamblesap quests Slain Townsfolk Party shops Werewolf battle</p>

	<p>12 (Fireday) – row toward fishing hold and make camp 13 (Starday) – full moon Old Crackjaw Cross into hex 50, explore 1/3 hex 14 - explore 1/3 hex Wandering brush thylacine attack 15 - explore 1/3 hex The Mud Bowl (tendriculos battle) 16 (Toilday) – Armasse (Aroden, lomedae) Find Candlemere Tower 17 – explore 1/3 hex 56 18 – explore 1/3 hex 56 19 - explore 1/3 hex 58 20 – cross hex 51, run from 6 ogre spiders, explore 1/3 hex 21 - explore 1/3 hex 51 Natural Blessing: A natural event, such as a bloom of rare and beautiful wildflowers or good omens in the stars, raises your kingdom's morale. You gain a +4 bonus on Stability checks until your next Event phase. 22 (Moonday) – half moon explore 1/3 hex 51 23 - explore 1/3 hex 51, 6 wandering tatzlwymys, make camp 24 – explore 1/3 hex 52 25 – explore 1/3 hex 52 26 – explore 1/3 hex 52 A Cry for Help (Leucrotta battle) 27 - explore 1/3 hex 58 28 (Sunday) - Silverglazer Sunday, Last Sunday (Andoran) explore 1/3 hex 58 29 – new moon explore 1/3 hex 57 30 – explore 1/3 hex 57 31 (Wealday) – last day of summer explore 1/3 hex 57</p>
<p>Rova (September)</p>	<p>1 (Toilday) – fall begins explore 1/3 hex 57 Wandering Giant (hill giant battle) 2-3 – return to Stag's Crossing 4 (Sunday) - Silverglazer Sunday, First Sunday (Andoran) half moon return to Stag's Crossing 5-6 – return to Stag's Crossing 7 – arrive at Stag's Crossing The Rabble-Rouser 8 (Toilday) - Signing Day, second Oathday (Andoran, Cheliax, Galt, Isger) Debate with Grigori, handle affairs 9 – 11 Debate with Grigori, handle affairs 12 - (Moonday) – full moon Debate with Grigori, handle affairs 13 - Debate with Grigori, handle affairs 14 - , handle affairs 15 – cross to 43 16 – explore 1/3 hex 43, wandering encounter with 10 worgs 17 – explore 1/3 hex 43 18 – explore 1/3 hex 43, The Swamp Witch, get Black Rattlecap Quest 19 - Day of the Inheritor (lomedae)</p>

	<p style="text-align: right;">Explore 1/3 hex 42, wandering wolf encounter</p> <p>20 – last quarter moon</p> <p style="text-align: right;">Explore 1/3 hex 42</p> <p>21 – Explore 1/3 hex 42, The Mad Hermit</p> <p style="text-align: right;">Wandering Hydra encounter</p> <p style="text-align: right;">Failed assassination attempt against Svetlana Leveton</p> <p>22 – travel to lizardfolk village</p> <p style="text-align: right;">Isle of the Lizard King Gate Family Huts Braves' Hut Kennel Lizard King's Hut Harem Spirit Hut</p> <p style="text-align: right;">battle lizard king, lizard spirit, rescue Tig Tonnerson</p> <p>23 - Harvest Feast (Erastil) Swallowtail Festival (Desna) Fall equinox</p> <p style="text-align: right;">Cross to hex 49 and make camp</p> <p>24 – Cross to hex 43 and make camp, 3 giant spiders wander near campsite at night</p> <p>25 – arrive at Stag's Crossing late in the day</p> <p>26 – Elizabeth's birthday</p> <p style="text-align: right;">Debate with Grigori</p> <p>27 – new moon</p> <p style="text-align: right;">Debate with Grigori</p> <p>28 - 30 – Debate with Grigori</p>
<p style="text-align: center;">Lamashan</p>	<p>1 - 3 – Debate with Grigori, he finally leaves</p> <p>4 – first quarter Moon</p> <p style="text-align: right;">Kingdom management</p> <p>5 – Kingdom management</p> <p>6 - Ascendance Day (Iomedae)</p> <p style="text-align: right;">Kingdom management</p> <p>7 - 9 – Kingdom management</p> <p>10 - Harvest Feast</p> <p style="text-align: right;">Kingdom management</p> <p>11 – travel east</p> <p>12 – Full Moon</p> <p>Admani Upastuti (Jalmeray, Vudra)</p> <p style="text-align: right;">Explore hex 38</p> <p>13 – Explore hex 38</p> <p style="text-align: right;">Wandering wyvern battle</p> <p style="text-align: right;">On the Prowl (Howl-of-the-North-Wind and wolves battle)</p> <p>14 – return to Stag's Crossing</p> <p>15 – travel East</p> <p>16 – travel East, discover cairn</p> <p>17 – explore hex 39</p> <p>18 – explore hex 39</p> <p style="text-align: right;">The Lonely Barrow Entryway, bat swarms Central Chamber, Breath of Despair trap Crypts, skeletons</p> <p style="text-align: right;">The Warriors' Tomb, The Lonely Warrior (cairn wight fighter)</p> <p>19 – travel West</p> <p>20 – last quarter Moon</p> <p style="text-align: right;">Arrive at Stag's Crossing</p>

	<p>21 – Event: Public Scandal</p> <p>22 – Explore ½ hex 36</p> <p>23 – travel West</p> <p>24 – Explore ½ hex 35</p> <p>25 – travel East</p> <p>26 – new moon</p> <p>27 - Jester's Day (Andoran, Druma, Taldor)</p> <p>28– interrogations</p> <p>29 – interrogations, find suspect</p> <p>30 - Harsk's birthday</p>	<p>Travel West</p> <p>Arrive back at Stag's Crossing The Cult of Gyronna</p> <p>interrogations</p> <p>Interrogations, find suspect Lini finds the barn Party slays or captures the cultists</p>
Neth	<p>Current Month</p> <p>1 – Kingdom management</p> <p>2 – first quarter Moon</p> <p>3 - 4 – Kingdom management</p> <p>5 – All Kings Day (Galt)</p> <p>6 - 7 – Kingdom management</p> <p>8 – Abjurant Day (Nethys)</p> <p>9 – Explore ½ hex 36</p> <p>10 – Full Moon</p> <p>11 – Explore ½ hex 35</p> <p>Current Day</p> <p>12 -</p> <p>14 - Even-Tongued Day (Andoran, Cheliox, Galt, Isger, Nidal)</p> <p>18 – Evoking Day (Nethys)</p> <p>23 – Seven Veils</p> <p>25 – new Moon</p> <p>28 – Transmutatum (Nethys)</p>	<p>Kingdom management</p> <p>Kingdom management</p> <p>Travel west</p> <p>The Narthropple Expedition</p> <p>Travel west</p> <p>A Delicate Situation Rescue some loggers from a nixie</p>
Kuthona	<p>2 – first quarter moon</p> <p>10 – Half Moon</p> <p>11 – Start of Winter Week</p> <p>Ascension Day (Cayden Cailean)</p> <p>17 – End of Winter Week</p> <p>18 – last quarter moon</p> <p>21 – Crystalhue (Shelyn)</p> <p>Winter Solstice</p> <p>Ritual of Stardust (Desna)</p> <p>24 – New moon</p> <p>31 – Night of the Pale</p>	
Year	4712 A.R. (Absalom Reckoning)	
Abadius	<p>1 – New Year, Foundation Day (Absalom)</p> <p>6 – Vault Day (Abadar)</p>	

	half moon 13 - full moon 20 – Ruby Prince’s Birthday (Osirion) Half moon 27 – new moon 24 – Hector’s birthday
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